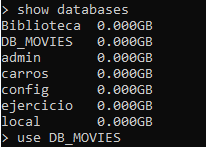
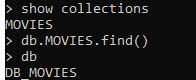
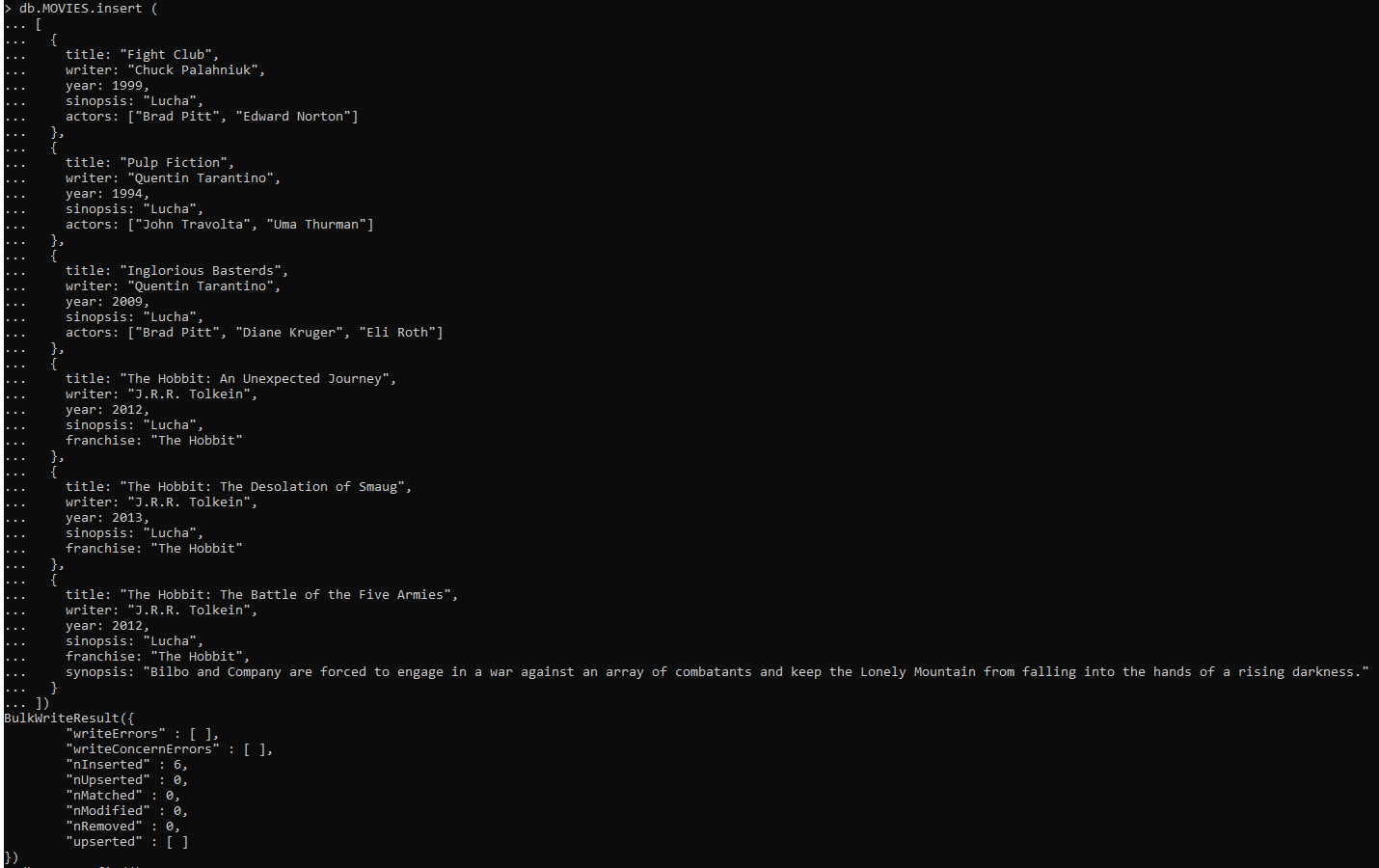
1. CREAR UNA BASE DE DATOS CON EL NOMBRE “DB\_MOVIES”

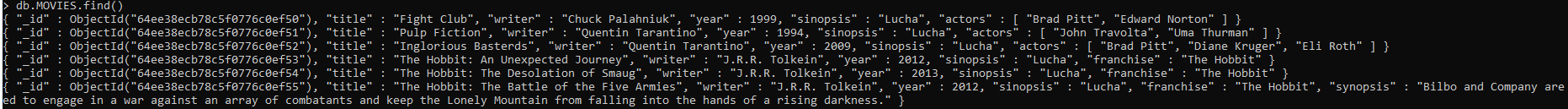


2

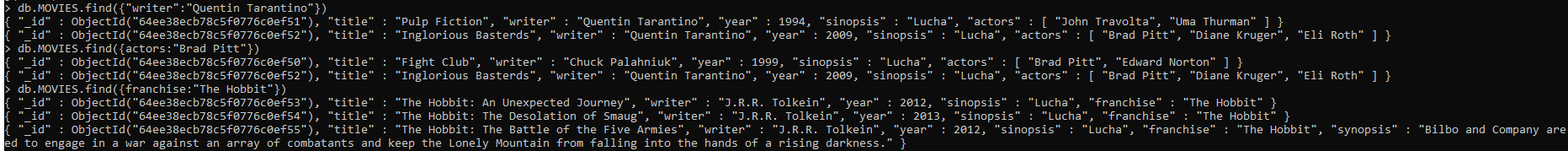


3

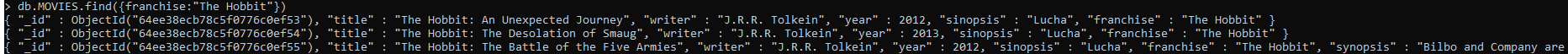
4



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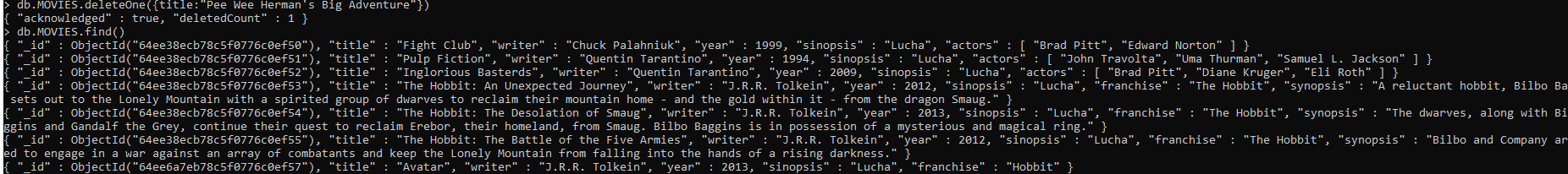
10



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12



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